OUR DRIVERS:

### English

Storytelling: To use Jack and the Beanstalk as a basis for writing our own stories on growing. Non-Fiction: To make an information book to explain how things grow.

**Poetry:** To write and perform choral poetry. Grammar and Punctuation: To use verbs, adverbs, past/present tenses and commas in a list. Reading: To read and comprehend a variety of traditional tales and non-fiction texts, thinking about new vocabulary, reparative language and layout.

#### Science

To observe and describe how seeds and bulbs grow into mature plants. To find out and describe how plants need water, light and a suitable temperature to grow and stay healthy. To think about ways I can keep myself healthy.

### Maths

Length and Height: compare length and height, measure length using cm, order length and problem solve with length and height. Position and direction: to describe position, movements and turns and making patterns with shapes. **Time**: to tell the time to guarter to and past, 5-minute intervals, writing times, hours and days and Mass, capacity and temperature: to duration. introduce, measure and compare mass (g/kg), measure capacity, compare volume (ml/l) and introduce temperature.

#### Music

Friendship: To perform a song using instruments. Reflect, Rewind, Replay: To experiment and combine sounds to create music

#### Personal, Social and Health Education

Puzzle 5: Relationships. To recognise different families and relationships. To recognise friends and appreciate others.

Puzzle 6: Changing Me. To recognise changes as we get older. To use correct terms for personal body parts. To recognise that others may feel differently when growing older.

# **Physical Education**

Dance: to use dance to explore the life cycle of plants. Games: To learn striking and fielding skills to play rounders. Athletics (cont) - to master movements including running and throwing.

Buttercup Class - Summer 2022

### Me in my World



WOW: Winchester Science Museum

(approx.£20) Outcomes:

1. To make a photo frame as a keep sake.

2. To make digital artwork to represent myself.

#### History

To recall significant historical places within Stanford with a focus on St Denys' Church. To use the Church and the local area to find about Stanford in the Vale in the past.

### **Religious Education**

Can stories change people? To explore the way Old Testament and New Testament stories influence readers. How should you spend the weekend? To explore the practice of observing Shabbat and the implications for Jewish children and believers.

# Design and Technology

To select tools and resources to carry out practical tasks such as cutting, joining and shaping. To understand where food comes from. To design and make a healthy meal for myself.

### Computing

Computing: To use simple programs, such as colour magic, to create artwork to represent myself. E-safety: To continue using Gooseberry Planet to build up our understanding of staying safe on-line downloading apps and post rapid fire guiz.

### French

To understand that people speak different languages. To gain a broad and basic understanding of different cultures with a focus on France.

## Art and Design

To look at different architectural designs through looking at types of houses.

# Geography

To understand where we live, using fieldwork and observations skills to study the school grounds and surrounding areas. To look at the key human and physical features of our local area.